

J N STOKOL

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May 1999 to
June 2000

M Y T E A M . C O M / Y O U T H S P O R T S N E T W O R K

Web Developer and Usability Engineer

As part of a team, was responsible for creation, update and maintenance of a youth oriented sports internet property.

Assisted in the creation and use of prototypes to test and engineer user experience and product concepts. Translated verbal and written requirements into functional code. Designed graphics for affiliate on-line stores and community organizations. Web sites located at www.myteam.com, www.nationalpal.org, www.pony.org.

May 1993 to
March 1996

E L E C T R O N I C A R T S , I N C .

Graphic Artist and Illustrator

Created illustrations and rotoscope animations for leading titles, including NBA Showdown '94 (using AVID video captures for rotoscoping animations, sprite processing and court maps for plays), Road Rash 3 (biker animation frames and postcard maps for bike shop) and NHL '96 (animation of players, ice logos, Sega title and credit screen, trophies and machinery animation).

Served as technical lead for Road Rash 3 Project Group. Responsibilities included training team members in palette processes and proprietary sprite animation tool, and story-boarding for Bike Shop Postcards.

Defined team palette process for 3D character conversion to sprite animations (256 down to 16 colors) for NHL 96. Nominated for Sega Art Team Award -1995.

June 1991 to
August 1992

C O M P U T E R C U R I C U L U M C O R P O R A T I O N

Graphic Artist and Illustrator

- Created illustrations for ESL and Science Discovery training modules.
- Motorcyclist and consultant for "Motion" module of Science Discovery course.

September 1989 to
October 1990

H Y P E R P R O

Graphic Artist

Created artwork for kiosks, training modules and demos for companies, including Apple Computer, Oracle, Asante and Pacific Bell.

May 1987 to
June 1988

SPECTRUMHOLOBYTE

Graphic Artist and Illustrator

Created illustrations for the award winning computer titles Tetris, Falcon F-16, PT-109, Soko-Ban and Dondra.Background

1986 to Present

INDEPENDENT CONTRACTOR

Web Developer and Graphic Artist

Cox Interactive, www.bayinsider.com. Created animations, digitized images, edited and enhanced art for use on-line. Maintained existing design, look and feel.

Digital Generation Systems, Inc., www.dgsystems.com. Created 3D logo for page using 3D Studio, using Photoshop and GifConstruction Set.

Viva Brasil, www.vivabrasil.com. Designed and created banner art and icons using 3D Studio, output 2d bitmap art.

Far East Realty, www.ferealty.com. Created digitized images, prepared display panels for images. Digitized existing company logos. Designed graphic icons for main page.

Accurate Handloading.com

Created and manage site on an ongoing basis for this site.

Additional projects include work for Iconceptual, Apple Computer, The HyperMedia Group, KPMG Peat Marwick and Academic Systems.

Northern California Mobile Unit - California Motorcycle Training

Created web site, and worked closely with client on detailed content. Created original artwork and implemented the site completion. www.theartofmotorcycling.com.

2000 to Present

MOTORCYCLE TRAINING

California Motorcycle Safety Program

Work as Motorcycle safety coach for several contracted sights. Became Veteran Instructor after 2004, with continued progress training new students and experienced to reach their goals of attaining M1 endorsement or advancing their skills in the basic or experienced Rider Course.

EDUCATION

School of Visual Arts, New York, NY. Bachelor of Arts, Fine Arts. June 1986.

CONTINUING EDUCATION

HTML and JavaScript Courses. College of San Mateo, San Mateo, CA. 1998.

3D Studio Release 4, 3D Studio MAX Certificate Courses. Online 2000, Santa Clara, CA. 1997

Alias/Wavefront Version 7 Course. Alias/Masters Institute, San Jose, CA. 1996

Fundamentals of Music. College of San Mateo. 2010

Guitar I II III IV. College of San Mateo. 2009-Present

ADDITIONAL SKILLS

Extensive experience using HTML, JavaScript, Photoshop, Macromedia Dreamweaver, Flash and Director, 3D Studio Max, and AVID Media Composer. Familiar with Broadvision, JSP and other technologies using server-side includes. Extensive experience designing, testing and developing on multiple operating systems, including Windows 98, NT, MacOS, as well as for multiple browsing environments including IE and Netscape. Broad artistic background encompassing traditional and electronic art forms, including photography, digital art and traditional illustration.

REFERENCES

Professional references available on request.
Limited portfolio available online, at <http://www.stokolpoint.com>